Cityscape (Dungeons & Dragons D20 3.5 Fantasy Roleplaying Supplement) is written by Ari Marmell in English language. Release on 2006-11-07, this book has 160 page count that consist of constructive information with easy reading experience. The book was publish by Wizards of the Coast, it is one of best science fiction & fantasy book genre that gave you everything love about reading. You can find Cityscape (Dungeons & Dragons D20 3.5 Fantasy Roleplaying Supplement) book with ISBN 0786939397.

Cityscape features city-building rules, new options for city-based characters, city-based encounters, and rules for urban terrain. The game material is completely compatible with the D&D core rulebooks and includes timesaving tools and tips for any urban campaign. The material in this supplement is appropriate for both D&D players and Dungeon Masters and includes content that appeals to both
Books

Races of Eberron (Dungeons & Dragons d20 3.5 Fantasy Roleplaying Supplement)
A new D&D sourcebook detailing the major races of the Eberron world. Races of Eberron provides Dungeons & Dragons players and Dungeon Masters with an in-depth look at the new races of the Eberron Campaign Setting, including changelings, the kalashtar, shifters, and the warforged. The book includes extensive information on each race, plus new race-related feats, prestige classes, spells, and equipment. In addition, this book highlights the other major races of the Eberron world, including elves, d...

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This sourcebook for the Dungeons & Dragons game is intended for mature audiences and provides a Dungeon Master with unflinching access to subject matter that will broaden any campaign. Included in a detailed look at the nature of evil and the complex challenge of confronting the many dilemmas found within its deepest shadows. Along with wicked spells, wondrous items, and artifacts, Book of Vile Darkness also provides descriptions and statistics for a host of abominable monsters, archdevils, and ...
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Sandstorm: Mastering the Perils of Fire and Sand (Dungeons & Dragons d20 3.5 Fantasy Roleplaying Supplement)
A complete guide to playing D&D in arid wastelands. This beautifully illustrated supplement continues a series of releases that focus on how the environment can affect D&D gameplay in every capacity. Sandstorm contains rules on how to adapt to hazardous hot and arid weather conditions, such as navigating desert terrain and surviving in fierce heat or harsh weather. There are expanded rules for environmental hazards and manipulation of hot weather elements, as well as new spells, feats, magic ite...